

TAMPA BAY UNITED SOCCER CLUB
GASPARILLA CUP SOCCER TOURNAMENT

Tournament Rules

Each team will play a minimum of three (3) games.

General Rules of Eligibility: Teams, players, officials, and managers will conform in this competition to all rules and regulations contained in the Constitution, Bylaws and guidelines of the Florida Youth Soccer Association, and as presented herein. In the event of conflict, rules herein shall have precedence.

Recreational Division:

Team Requirements: Players must be properly registered by their respective state association and in good standing with all dues and fees paid. No recreational select, recreational all-star, or competitive teams will be allowed and if discovered will be automatically disqualified thus forfeiting their application fee. This is an unrestricted tournament and properly registered players from all national associations will be accepted. An FYSA registered Competitive player CANNOT guest play with a Recreational team.

Rosters: PLAYER PASSES will be required. Passes with photo, DOB verified, laminated. Three (3) guest players will be allowed per team, however, they may not be registered to a select or competitive team. Maximum roster size shall be 8 players for ages playing U6 and U8; 14 players for ages playing U9&U10, 16 players for players playing U11&U12, 22 players for ages U13-U19. In U13-U19 age groups the teams must establish a roster of 22 prior to each game. Prior to the start of the tournament each team will submit two (2) verified rosters along with the appropriate notarized medical release forms for each player as well as a player pass for each player.

Competitive Division:

Team Requirements: Players must be properly registered by their respective state association and in good standing with all dues and fees paid. This is an unrestricted tournament and properly registered players from all national associations will be accepted.

Rosters: PLAYER PASSES will be required. Passes with photo, DOB verified, laminated. Three (3) guest players will be allowed per team. Maximum roster sizes shall be 14 players for ages playing U9 & U10, 16 players for ages playing U11 & U12, 22 players for ages playing U13-U19. In U13-U19 age groups the teams must establish a roster of 18 prior to each game. Prior to the start of the tournament each team will submit two (2) verified rosters along with the appropriate notarized medical release forms for each player as well as a player pass for each player.

The Center Referee prior to each match will verify the players against the approved game report roster. Players arriving late for a match must be properly checked-in by the game officials before being allowed to enter the game.

Forfeits

A forfeit shall occur when a team is not present to play within 15 minutes of the scheduled match time. Forfeits will be recorded with a score of 5 to 0.

HEADING GUIDELINES:

Deliberate heading is not allowed in age groups U12 and younger

If a U12 or younger player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.

If the deliberate header of a U12 or younger player occurs within the goal area, the indirect free kick should be taken on the goal line parallel to the goal line at the nearest point to where the infraction occurred.

Concussion policy

Pursuant to Florida statutes (FS 943.0438) Florida in 2012 enacted a very stringent Head injury and concussion law. If the referee (or assistant referee) believes that, in his/ her opinion, a player has suffered a head injury or possible concussion, the match must be stopped IMMEDIATELY. The injured player if able to leave the field on their own must be escorted to their coach and the coach must be told that the player cannot return for the duration of the match. If a trainer is brought onto the field because the player is incapacitated, the referee must still notify the coach that the player cannot return to the game. It is the responsibility of the coach and the player's parent(s) or legal guardians to seek medical attention. The player may not resume participation until he/she has been cleared by a medical doctor. The referee has no further responsibility beyond removing the player from the match in which the player was injured. The referee crew must ensure, that UNDER NO CIRCUMSTANCES or due to the appeal from any coaching staff that the player is allowed to return to the game.

Laws of the Game: All games shall be in accordance with the FIFA "Laws of the Game" except as modified below:

Law 1 *The field of Play:* Under 5, Under 6, Under 8, Under 9, Under 10, Under 11 & Under 12 must play under the auspices of USYSA and FYSA in accordance with the rules of the Developmental Player Program Playing Rules for U5-U12.

Law 2 *The Ball:* (to be provided by the home team): The size of the ball will be as follows:
Under 5 – Under 8 size 3, Under 9-10 – Under 11-12 size 4, Under 13– Under 19 size 5.

Law 3 *Number of players:* Teams will play in accordance with FIFA "Laws of the Game" except:

Under 5-Under 8 will play 4 a side with no goalkeeper.

Under 9-10 will play maximum 7v7 (Minimum 5 per side).

Under 11-12 will play maximum 9v9 (Minimum 6 per side).

U13 through Under 19 will play maximum 11v11 (Minimum 7 per side).

Substitutions shall be unlimited. Substitutions may be made only upon proper notification of the referee through the assistant referee and with the referee's permission at the following times:

1. Prior to a throw-in by your team
2. Prior to a goal kick by either team
3. After a goal by either team
4. After an injury by either team when the referee stops play
5. At the beginning of the second half or overtime periods
6. At the referee's discretion following the issuance of a caution

Law 4 *Player's Equipment:* Players equipment shall meet the following requirements:

1. All players will wear shin guards under the socks
2. Teams will wear uniforms of a matching design and color with unique numbers on the back
3. In the event of conflicting team uniform colors, the designated home team will be required to change to a color acceptable to the referee
4. It is the policy of FYSA that no player be allowed to wear **ANY** jewelry while participating in any FYSA sanctioned match. The only exception that may be allowed is a medical alert bracelet or necklace when taped to the body. The referee shall make the decision as to the safety of the player and the referee's decision is final.
5. Headbands, bandannas, braided beads, hard billed hats or other items deemed hazardous or adornment not in the spirit of the game are prohibited
6. Orthopedic casts are not permitted; however soft braces can be worn with written approval from a doctor, and judgement as to safety is at the discretion of the referee, the ultimate authority is the referee.

Law 5 *The Referee:* The referees are required to submit a completed, official game report to the site director containing information relating to any game incidents involving players, coaches, spectators, misconduct and injuries. Referees will not be paid before any required post-game reports have been submitted. In the event the assigned referees fail to appear and the assignor and/or site director fails to provide a replacement, the senior assigned referee shall assume the duties and shall find an alternate assistant referee. The duties of the assistant referee shall be limited. The game will be deemed official.

Law 6: Duration of the Match

AGE GROUP	REGULATION (min)
U17-U19	2 X 40 = 80
U15-U16	2 X 35 = 70

U13-U14	$2 \times 35 = 70$
U11-U12	$2 \times 30 = 60$
U9-U10	$2 \times 25 = 50$
U7-U8	$2 \times 20 = 40$

In any FYSA sanctioned match a break will be given at the midpoint of each half of regulation time and at the end of each overtime period (if played) for player hydration. This break will be given at a normal stoppage of play and it is mandatory for any FYSA sanctioned match during which the air temperature is or is expected to reach eighty-five (85) degrees. Violation may result in charges under FYSA's Code of Ethics.

Protest: This is a no protest tournament.

Determination of Championship Rounds: There will be no overtime in this tournament. All Semi-Final and Finals will go directly to Penalty Kicks. The standings in group play will be determined by the following:

1. Game Points – 3 for a win, 1 for a tie, and 0 for a loss
2. Tie Breakers
 - A. Head to Head Competition. If no clear winner;
 - B. Net Goal Differential with a Maximum of Five (5) goals differential per game. If no clear winner;
 - C. One extra point will be given for a shut-out game (NOT FORFEITS)
 - D. Most goals scored with a maximum of 5 per game
 - E. Least goals allowed. If still tied,
 - F. Kicks From the Mark

External Conditions / Match Termination: Should a match be terminated before one full half has been played, the game shall be replayed. Any games terminated because of inclement weather or any other reason determined by the center referee after a full half has been played shall stand as a final result. The tournament director shall have the absolute authority to make changes necessary to best serve the interest of the tournament and to properly identify winners by a certain time period. The tournament is not responsible for refunds for any games not played or completed due to inclement weather.

Refund Policy: Tournament entry fee returns/refunds as follows:

1. Within five (5) days after notification that the team is not accepted by their application.
2. Within five(5) days upon cancellation of the tournament.
3. Within ten (10) days of withdrawal request of the application by a team prior to acceptance of that application by the tournament.

****No refunds will be given after the application deadline.**

Championship Final Ceremony: Following the completion of the championship games, the teams will present themselves to the awards area where individual trophies will be awarded to the first and second place teams.

Sideline Conduct: Players, coaches and spectators are expected to conduct themselves within the letter and spirit of the “Laws of the Game”. The tournament director and/or field marshal shall have the authority to remove from the premises any person or persons who is abusing these rules or who is ill mannered. The coaches are responsible for the behavior of their fans.

CONDUCT AND DISCIPLINE

It shall solely be the teams responsibility to determine the status of its players. Any suspension from a tournament, local league, etc. is the responsibility of the team to notify the Tournament Director of this suspension at the time of the players check in.

Per Florida Youth Soccer Association Rule 504.1 – Red Card suspension or send off suspensions can only be served with the team with which the suspension was earned in games played by their team. Players may not serve suspensions as “guest players.”

The tournament committee shall have a discipline committee of not less than three (3) members. The discipline committee will review and rule on all reports of unacceptable conduct by players, managers, coaches, referees, spectators, etc., using the FYSA standards as set by FYSA Rule 502.

1. All players and managers/coaches shall be subject to FYSA Section 502- Discipline and Sanctions.
2. A player or manager/coach ejected will have an automatic minimum one (1) game suspension regardless of the cause of the ejection. Duration of suspension is cumulative based on further misconduct after reviewing the initial dismissal.
3. Depending on the severity of the unacceptable conduct, the discipline committee may recommend the suspension of up to the duration of the tournament with further disciplinary action by the appropriate state or national association. The discipline committee recommendations must be available to the affected parties no later than prior to their next scheduled game.
4. At the conclusion of the tournament, passes will be returned to the coach (even if a suspension has not been completed). A complete report will be sent to FYSA within seventy-two (72) hours of the conclusion of the tournament for possible further discipline.

Suspensions: The issue of TWO YELLOW CARDS during one game, equals ONE (1) RED CARD and ONE (1) GAME SUSPENSION. Ejection for fighting will result in the TOTAL SUSPENSION from the REMAINDER OF THE TOURNAMENT and removal off the premises automatically. This rule applies to ALL PLAYERS, COACHES and BENCH PERSONNEL.

Failure to comply within a reasonable time period, subject to close scrutiny by the CENTER REFEREE, will result in the forfeiture of the match.

Post Game Procedures: We ask out of respect and mutual courtesy that both teams congratulate each other for a game well played. Coaches should insure that the sideline area is clean and that all trash is in containers.

General: The Tournament Committee, FYSA and/or host affiliate will not be responsible for any expense incurred by any team due to cancellation in part or whole of this tournament. The Tournament Committee's interpretation on the foregoing rules and regulations shall be final. The Tournament Director reserves the right to decide all tournament matters. If not enough teams are realized within a single age bracket, the Tournament Director shall notify the participants as soon as possible and those participants will be given the option to play up or receive a full refund. The Tournament Committee has the responsibility to uphold any previous suspension imposed

by FYSA. The Tournament Committee agrees to have a copy of the Tournament Rules at all game sites.